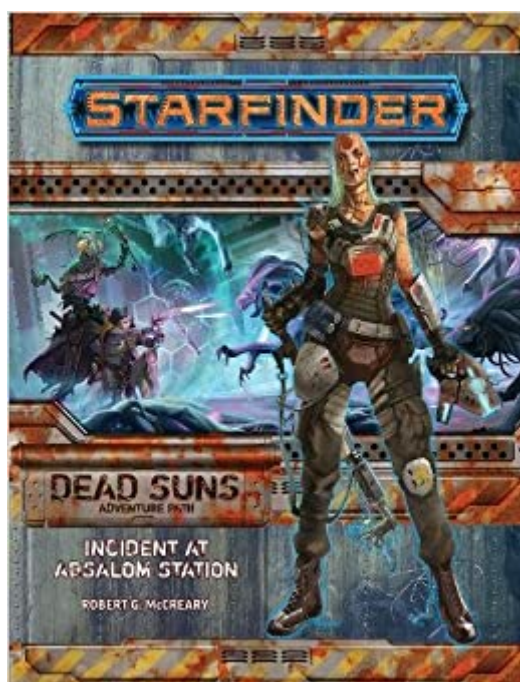The book was found

Starfinder Adventure Path: Incident At Absalom Station (Dead Suns 1 Of 6)

Synopsis

A Ship Without a Crew When a brutal gang war breaks out on a docking bay in Absalom Station, the player characters are recruited by the Starfinder Society to investigate the unexpected bloodshed. Delving into the station's seedy Spike neighborhoods, the heroes confront the gangs and discover that both were paid to start the riot and that the true conflict is between two rival mining companies battling over a new arrival in orbit around the station: a mysteriously deserted ship and the strange asteroid it recovered from the Drift. To head off further violence, the heroes are asked to investigate the ship and discover what happened to its crew, as well as the nature of the asteroid it tows. But what the players find there will set in motion events that could threaten the entirety of the Pact Worlds and change the face of the galaxy forever... This volume of Starfinder Adventure Path launches the Dead Suns Adventure Path and includes: Ã¢â ¬Â¢ "Incident at Absalom Station," a Starfinder adventure for 1st-level characters, by Robert G. McCreary. Ã¢â ¬Â¢ A gazetteer of Absalom Station, by James L. Sutter. Ã¢â ¬Â¢ Magical relics inspired by the lost planet Golarion, by Owen K.C. Stephens. Ã¢â ¬Â¢ An archive of new alien creatures, by Jason Keeley and Robert G. McCreary. Ã¢â ¬Â¢ Statistics and deck plans for a new starship designed just for the player characters, plus details on a new planet in the Codex of Worlds, by Robert G. McCreary.

Book Information

Series: Starfinder Adventure Path

Paperback: 64 pages

Publisher: Paizo Inc. (September 5, 2017)

Language: English

ISBN-10: 1601259611

ISBN-13: 978-1601259615

Product Dimensions: 8.1 x 0.2 x 10.6 inches

Shipping Weight: 8.5 ounces (View shipping rates and policies)

Average Customer Review: Be the first to review this item

Best Sellers Rank: #4,378 in Books (See Top 100 in Books)   #14 inÃ Â Books > Science Fiction & Fantasy > Gaming   #724 inÃ Â Books > Teens

Starfinder Adventure Path: Incident at Absalom Station (Dead Suns 1 of 6) Starfinder Roleplaying Game: Starfinder Core Rulebook Starfinder Roleplaying Game: Starfinder Player Character Folio Incident Log: Large Notebook Template For Businesses (Accident & Incident Record Log Book)

Beyond Initial Response--2Nd Edition: Using The National Incident Management System Incident Command System The Far Time Incident (The Incident Series Book 1) Adventure Guide Nicaragua (Adventure Guides Series) (Adventure Guides Series) (Adventure Guides Series) (Adventure Guide to Nicaragua) Imagination Station Books 3-Pack: The Redcoats Are Coming! / Captured on the High Seas / Surprise at Yorktown (AIO Imagination Station Books) Imagination Station Special Pack: Books 1-6 (AIO Imagination Station Books) Imagination Station Books 3-Pack: Challenge on the Hill of Fire / Hunt for the Devil's Dragon / Danger on a Silent Night (AIO Imagination Station Books) The Next Stop: Inverness to Edinburgh, station by station Starfinder Roleplaying Game: Pact Worlds Dead Mountain: The Untold True Story of the Dyatlov Pass Incident Mountain of the Dead: The Dyatlov Pass Incident Dorset & South Devon Coast Path: (Sw Coast Path Part 3) British Walking Guide With 70 Large-Scale Walking Maps, Places To Stay, Places To Eat (Trailblazer: Sw Coast Path) Exmoor & North Devon Coast Path: (Sw Coast Path Part 1) British Walking Guide With 53 Large-Scale Walking Maps, Places To Stay, Places To Eat (British ... Exmoor & North Devon Coast Path Minehead) Burrows on the Dead Sea Scrolls: An Omnibus of Two Famous Volumes: The Dead Sea Scrolls / More Light on the Dead Sea Scrolls Pathfinder Adventure Path: Mummy's Mask Part 1 - The Half-Dead City Second Suns: Two Doctors and Their Amazing Quest to Restore Sight and Save Lives 100 Suns